

# Modelling Urban Transport Networks

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# Outline

- 1 Motivation
  - Traffic control applications
- 2 Software framework
  - Network description
  - Model and controller implementation
- 3 Queue length estimation
  - Model of a microregion
  - Testing
  - Results

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# Urban Traffic Networks

## Current situation in many cities

- Amount of vehicles rises rapidly
- Existing infrastructures cannot accommodate current traffic
- Regular congestions

## Possible solutions

- Rebuild parts of the network
- Reroute transit traffic
- Make drivers pay for entering central zones

⇒ we need efficient traffic control mechanisms to increase throughput on existing traffic network



# Software Framework for Optimal Traffic Control

## Current situation

ÚTIA hosts two R&D projects targeted at design of efficient adaptive urban traffic control mechanisms.

Simple "proof of concept" works ⇒

⇒ rapid prototyping ⇒

⇒ a lot of single-purpose code written in MATLAB.

Large MATLAB-based code libraries (e.g. Mixtools) are being developed for DAR ⇒ traffic control tests

**DAR team needs a software framework for design and testing of hierarchical traffic controller.**



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# Software Framework for Optimal Traffic Control

## Requirements

### Final requirements

- Use MATLAB so that we can benefit from the existing large code-base
- Mimic the object-oriented approach in MATLAB and rely on our users (!!!) to not touch things they are not allowed to touch
- Separate model and controller interface
- Describe the network using structured MATLAB batch files that can be easily transformed into XML in the future

This allows also for interconnection to new generation of Mixtools.



# Software Framework for Optimal Traffic Control

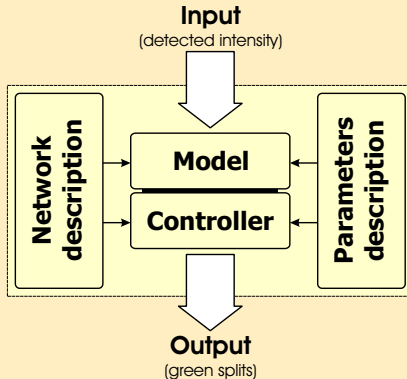
## Software Model

### Decomposition

Four basic building blocks:

- **Network description**  
[junction and microregion interconnection, junction parameters, signal plans]
- **Parameters description**  
input data specification, model and controller parameters
- **Model** implementation
- **Controller** implementation

### Scheme





# Urban Network Description

## Description of

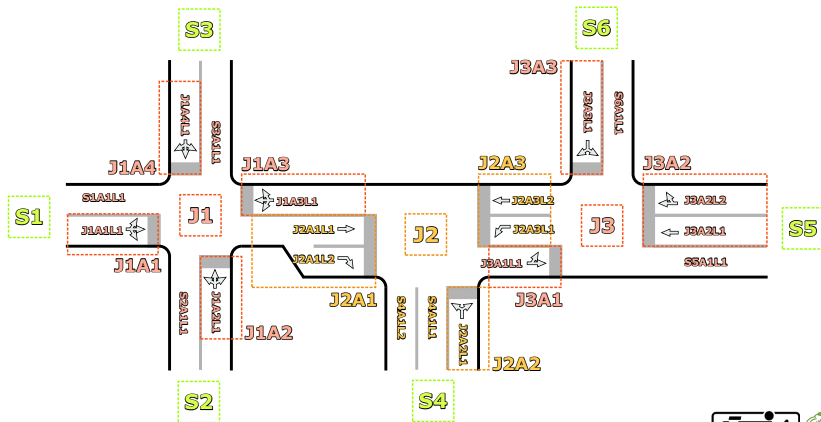
- Junctions, arms, and lanes  
[structure, input and output detectors]
- Turning rates
- Signal plans  
[green splits, saturation flows]
- Microregion structure  
[interconnection of junctions]
- Network structure  
[interconnection of microregions]

## Example

```
%% Intersection of Zborovská - V Botanice
BeginJunction('J01');
  %% Zborovská input
  BeginArm('A1');
    CreateLane('L1','FullLane',196,35);
  EndArm();
  ...
  %% Fixed turning rates
  BeginTurningRates ();
    % From Zborovská straight ahead
    TurningRate('A1','A3',0.79);
  ...
  %% Fixed signal plan
  BeginSignalPlan();
    BeginPhase('P1');
      GreenTime(20);
      ClearingTime(4);
      % Saturation flow 3800 vehcls/hr.
      GreenForLane('A1','L1',3800.0);
    ...
```

# Urban Network Description

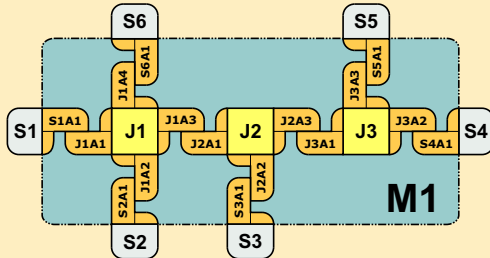
## Microregion Example



# Urban Network Description

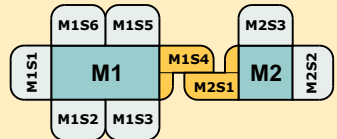
## Hierarchical Network Decomposition

### Microregion



### Simple network

Second hierarchy level  
Two microregions only



# Model and Controller Implementation

- Framework
  - defines API
  - reads in global data – network structure and parameters
- Model
  - responsible for transforming global data into own internal data
  - predicts queue lengths using measured junction input and output intensities for given signal settings
- Controller
  - optimises the signal plan targeting at minimum queue lengths
  - defines green splits plan based on predicted queue lengths and output intensities



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# Model

## Short Overview

In development at IITA CAS

- Basic assumption: delay  $\sim$  queue length
- Internal states:  $x_t = \mathbf{A}x_{t-1} + \mathbf{B}z_{t-1} + \mathbf{F} + e_t$
- Output:  $y_t = \mathbf{C}x_t + \mathbf{G} + \epsilon_t$
- $e_t, \epsilon_t$  is noise (accounts for unobservable data)
- $z_t$  are traffic control variables
- $x_t$  holds queue lengths, traffic input and output intensities
- Matrices contain coefficients describing parameters of the modelled network (turning rates, saturation flows, queue relationships)



# Model

## Queue Length Estimation

Queue length has to be estimated.

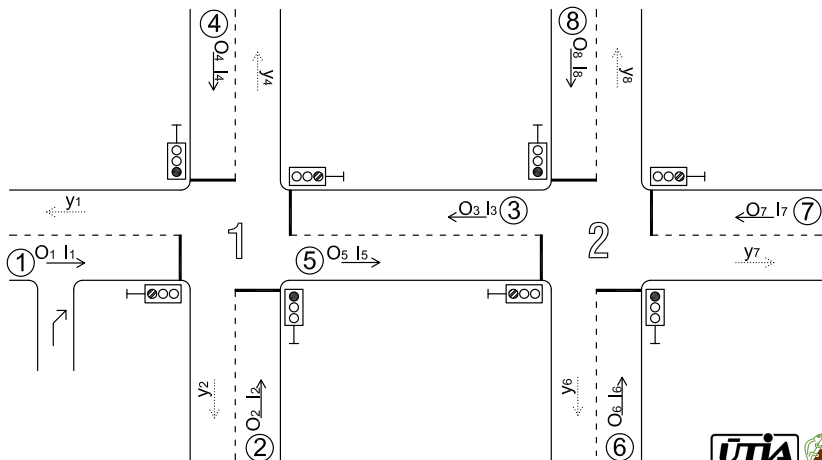
- 1 We know all parameters
  - Artificial case
  - Model is linear
  - Standard Kalman filter
- 2 Some parameters are unknown
  - This is reality
  - Nonlinearity in parameters (estimated *and* used for estimation)
  - Non-linear Kalman filter – DD1, DD2 variants
  - Some reservation about performance

How does the non-linear estimation work?



# Kalman Filtering

## Testing Microregion





# Kalman Filtering

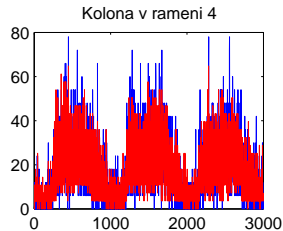
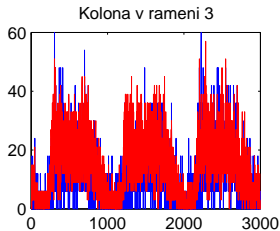
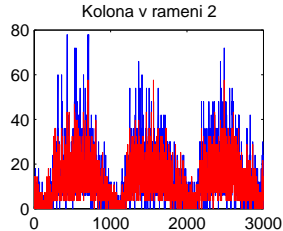
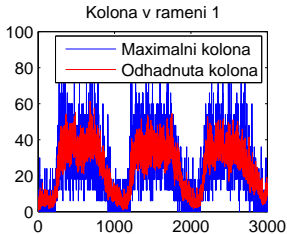
## Influence of Non-linearity

Classical Kalman should not perform well for non-linear models. And it surely doesn't.

	KF	DD1	KF (param)	DD1 (param)
$\Delta_{\min}$	$3.4385 \cdot 10^5$	$3.3959 \cdot 10^5$	$4.3468 \cdot 10^5$	$3.4742 \cdot 10^5$
MSE	$5.6758 \cdot 10^5$	$5.5643 \cdot 10^5$	$9.2531 \cdot 10^5$	$5.6967 \cdot 10^5$

# Results

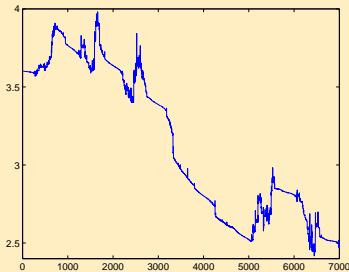
## Queue Length Estimation with DD1



# Results

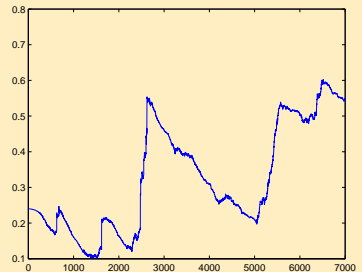
## Estimated Internal Parameters

### Model parameter $\kappa$



[ queue length  $\rightarrow$  occupancy ]

### Model parameter $\beta$



[ occupancy  $\rightarrow$  occupancy ]

# Summary

- Software framework being implemented in MATLAB
  - Pseudo-class mechanism
  - Easy replacement of model and controller implementation – API
  - Separation of model data and parameters from the implementation
- Queue length estimation experiments
  - Kalman DD1 gives acceptable results
  - DD2 not worth the effort

