Flexible-Hybrid Sequential Search in Feature Selection

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Summary

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Wrapper, Filter, Hybrid

FS methods broadly fall into three categories:

• Filter Methods:

- Select feature subset according to a reasonable criterion.
- The criterion is independent of the learning method.

• Wrapper Methods:

- Require a predetermined learning algorithm instead of an independent criterion for subset evaluation.
- Select the subset of features using the performance of the learning algorithm as the evaluation criterion.

• Hybrid Methods:

• Combinations of the two above.

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Motivation for Hybrid Methods 1/2

Comparison: Wrappers vs Filters:

- Wrappers and Filters methods are ultimately heuristic because of the combinatorial barrier.
- Wrappers tend to give superior performance as they find features better suited to the predetermined learning algorithm.
- Filters are general preprocessing algorithms: do not rely on any knowledge of the learning algorithm to be used.
- Wrappers are very time consuming: for each subset of features try to solve the learning problem
- The main advantage of filter methods is their speed and ability to scale to large data sets.

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Motivation for Hybrid Methods 2/2

Hybrid Methods:

- Make use of both an independent criteria and a learning algorithm to evaluate feature subsets.
- To goal is to achieve Wrapper-like results in Filter-like time.

Floating Search is suitable for hybridization because:

- It is usable both as Filter and Wrapper.
- Performs well on broad range of problems.

A (1) > A (2) > A (2) >

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Basic Notion

- Let $Y = \{f_i | i = 1, ..., D\}$ be the set of all available D measurements
- Let $X_d = \{f_j | j = 1, ..., d; f_j \in Y\}$ be a subset of d features, where d < D and possibly d << D
- Let $J(X_d)$ denote the corresponding criterion value
- Let ADD(X_d) be the operation of adding such feature f⁺ to the working set X_d of d features to obtain X_{d+1}, that

$$f^+ = \arg \max_{f \in Y \setminus X_d} J(X_d \cup \{f\}).$$

• Let $\text{REMOVE}(X_d)$ be the operation of removing such feature f^- from the working set X_d to obtain set X_{d-1} , that

$$f^- = \arg \max_{f \in X_d} J(X_d \setminus \{f\}).$$



Basic SFFS Principle

The basic (Forward) Floating Search principle summarized:

- Initialization: Starting from empty set X₀ call Step 2 twice to obtain set X₂ and d = 2.
- **2** ADD (X_d) . d = d + 1.
- Repeat REMOVE(X_d), d = d 1 as long as it improves solutions already known for the lower d and d > 1.
- If d < D go to 2.</p>



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hSFFS – the Hybrid Part

In hSFFS the operation ADD() is modified as follows: When looking for the feature to add, first pre-select c_k^+ most promising candidates by maximizing $J_{Filter}(\cdot)$, then decide according to the best $J_{Wrapper}(\cdot)$ value, i.e.:

$$c_k^+ = \max\{1, \lfloor \lambda (D-k) \rfloor\}$$
(1)

$$C_{k}^{+} = \{x_{i_{t}}, t = 1, \dots, c_{k}^{+} : J_{Filter}(X_{k} \cup \{x_{i_{t}}\}) \ge J_{Filter}(X_{k} \cup \{x_{j}\}) \ \forall j \neq i_{t}\}$$

$$x^{+} = \arg \max_{x \in C_{k}^{+}} J_{Wrapper}(X_{k} \cup \{x\}), \quad X_{k+1} = X_{k} \cup \{x^{+}\}.$$
(3)

Note: $\lambda \in \langle 0, 1 \rangle$ is a user parameter. λ values closer to 0 (resp. 1) cause more Filter-like (resp. Wrapper-like) hSFFS behaviour. Remark: REMOVE() is to be modified analogously.

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hSFFS Simplified Diagram





hSFFS Performance - SPEECH dataset



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Speech Waveform Search Time

hSFFS Performance - WAVEFORM dataset



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hSFFS Performance - Search Time





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Conclusions

We have presented:

- Flexible hybrid version of floating search methods for feature selection that
 - can deal flexibly with the quality-of-result vs. computational time trade-off and to enable wrapper based feature selection in problems of higher dimensionality than before;
 - it is possible to trade significant reduction of search time for often negligible decrease of the classification accuracy.



A (a) > A (b) > A (b) >

Future Work

In the future we intend to :

- "Hybridize" other search methods in a similar way as presented here.
- To investigate in detail the hybrid behavior of different combinations of various probabilistic measures and learning methods.

Thank you for your attention !