# Fuzzy transform in image processing

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# Summary

- Fuzzy transformation
- Image compression
- Image fusion
- Conclusion









# Main method for

- Image compression
- Image fusion

# Image compression

Source image

Array of pixels / bytes
 Forward fuzzy transformation
 Components

Components

Inverse fuzzy transformation
 Array of pixels / bytes
 Reconstructed image

### First results



#### Original image

#### Reconstructed image

# **Basic transformation**



#### Original image (3 MB)

# Basic transformation (1 MB)

### **Basic transformation**





#### Original image (3 MB)

# Basic transformation (1 MB)

### Improvements

- D transformation
- Using split value
  - Lower & upper component
- Source image split
  - Up->Down
- Variable ppb
  - Variable pixel count per image R/G/B component
  - Variable pixel count per image Y/Cb/Cr component

# 2D transformation



# Basic transformation (1 MB)

2D transformation (550 kB)

# 2D transformation





# Basic transformation (1 MB)

2D transformation (550 kB)

### Improvements

- D transformation
- Using split value
  - Lower & upper component
- Source image split
  - Up->Down
- Variable ppb
  - Variable pixel count per image R/G/B component
  - Variable pixel count per image Y/Cb/Cr component

# Use split value



#### Original image (3 MB)

Using split value (1,17 MB)

# Use split value





# Original image (3 MB)

Using split value (1,17 MB)

### Improvements

- D transformation
- Using split value
  - Lower & upper component
- Source image split
  - $\circ$  Up->Down
- Variable ppb
  - Variable pixel count per image R/G/B component
  - Variable pixel count per image Y/Cb/Cr component

# Source image split



#### Original image (3 MB)

Source image split (1,13 MB)

# Source image split





# Original image (3 MB)

# Source image split (1,13 MB)

### Improvements

- D transformation
- Using split value
  - Lower & upper component
- Source image split
  - Up->Down
- Variable ppb
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# Variable ppb / RGB



# Original image (3 MB)

#### Variable ppb RGB8 (740 kB)

# Variable ppb / RGB





# Original image (3 MB)

#### Variable ppb RGB8 (740 kB)

### Improvements

- D transformation
- Using split value
  - Lower & upper component
- Source image split
  - Up->Down
- Variable ppb
  - Variable pixel count per image R/G/B component
  - Variable pixel count per image Y/Cb/Cr component

# Variable ppb / YCbCr



#### Original image (3 MB)

#### Variable ppb / YCb3Cr20 (430 kB)

# Variable ppb / YCbCr





# Original image (3 MB)

#### Variable ppb / YCb3Cr20 (430 kB)

# Future work

- Improve implementation
  YCrCb together with source image split
- Create file-format
  - And optimalization
    - = compare ability
- Improve algorithm speed

# Image fusion

- A set of source images
  - E.g. Photos with different focus
- Find sharp parts (the best parts)
  - → extract
    - ➔ create new image

(better than previous ones)

# Image fusion

- Sharp part extraction problem
  - Solved via Forward and inverse fuzzy transformation
- Main idea
  - Weak point of FT is edge
  - The more fuzzy image
    - The better result after fuzzy transformation

# Image fusion

Source images

# → recursively transform via fuzzy transformation

- ➔ good parts have high difference between origin and reconstruction
  - ➔ find those high differences
    - use them to reconstruct sharp image

# Example



# Example



# Example



### Real example



# Real example



### Real example



# Future work

- Improve performance
- Ghosts in very fuzzy images
  - Adapt the process
- Images does not fit
  ???

#### Thank you for your attention...